

Home > Games > Magic > Magicthegathering.com > Magic Arcana



# Tenth Edition Theme Decks Revealed

Magic Arcana  
Monday, July 9, 2007



At this point you've heard a *lot* about *Tenth Edition* and [Magic Game Day](#) (coming July 14!). So far all signs suggest that our goal of making **Magic Game Day** the number one **Magic** day of the year is going even better than planned. But that's still not enough. So, this time around we're going to try something a little different.

A [little over a month ago](#), we gave you a first look at the theme decks for *Tenth Edition*. In the past, normally you'd have to wait until the set comes out to find out what's actually in each theme deck, but this time we're going to show you right now, before the set's even released. As if that weren't cool enough, that means you're also getting a certain number of what basically are preview cards for the new set.

Awesome right? We thought you'd see it that way. So, have fun, click any of the decks below to see what's in 'em, and we'll see you this weekend at [Magic Game Day!](#)



Click on each deck to see the contents!

**PRODUCTS**

**MAGIC ONLINE**

**MESSAGE BOARDS**

Magic General Forum  
magicthegathering.com Forum

**RULES**

## Molimo's Might

Tenth Edition Theme Deck

**Main Deck**  
40 cards

16 Forest	2 Blanchwood Armor
16 lands	2 Commune with Nature
2 Canopy Spider	1 Giant Growth
2 Civic Wayfinder	1 Hurricane
1 Craw Wurm	1 Overrun
1 Enormous Baloth	2 Rampant Growth
1 Kavu Climber	1 Wurm's Tooth
1 Mantis Engine	10 other spells
1 Molimo, Maro-Sorcerer	
2 Rootwalla	
2 Spined Wurm	
1 Stomping Wildebeests	
14 creatures	



[Discuss](#) on the message boards



[Magic Arcana](#) archive

